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Welcome to the first supplement for *Legends Walk!*

We've concentrated on giving you extra crunch for your games. For the most part that means extra power programmes: from Mesopotamia, the ancient civilisations of Sumer and Babylon in the area of modern Iraq; and Mesoamerica, the more recent but no less strange cultures of the Aztec and Maya in central America.

There are also some ideas for different eras and flavours of setting you could use with the game.

If you have ideas for things you'd like to see in future supplements, do let us know through the website at www.legendswalk.co.uk.

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